

PSED

- Discuss ideas about superheroes, stories and their own experiences and abilities.
- Role play as superheroes while keeping safe and following class rules.
- Play co-operatively in role play and in conducting rescues on an obstacle course they have made together.

Communication and Language /Literacy

- Share superhero books, discussing the characters and events. Play collaboratively taking on roles and solving problems, responding to what others have to say.
- Create superhero narratives in small world and role play, discuss ideas to solve problems in maths and construction, and explain how their super gadgets work.
- Draw and label their own superhero and talk about his special powers.

Expressive Arts and Design

- Create super gadgets and masks, choosing their own materials and techniques.
- Create movements to go with music and 'sound effect' words.
- Create stories and narrative through talk, art, role play and small world.
- Create a superhero through printing techniques.

Physical Development

- Build and negotiate an obstacle course.
- Develop and perform power poses.
- Use tools and techniques to create junk model gadgets and printed pictures.
- Squirt targets with water and move safely as superheroes in different spaces.
- Relate keeping fit and healthy to diet and exercise, performing superhero exercises and discussing healthy snacks. Create and follow safety rules.



SUPERHEROES

Spring 1 2019

Topic - nursery

Understanding the World

- Compare characters, powers, food and behaviours which are appropriate in different settings.
- Talk about times when they have helped others and how it feels to help people. Compare the behaviour of Superheroes in books to what is appropriate at school and recognise that not everyone want to play the same games.
- Explore how music can create an exciting superhero theme, investigate different superheroes.
- Perform superhero experiments.
- Can anybody be a superhero? Police, Dentist, Vet, Firefighter?

Mathematics

- Use counting to solve problems around timed challenges, counting actions and/or timing them.
- Explore their own superhero measurements in the Superhero Headquarters.
- Dialling superhero numbers.
- Numicon buildings.
- Weigh superhero healthy food using multilink cubes.